

digital - video art



ANIMATION AMBIENCES
Live and Installed by Paul Fletcher
A collection of short films exploring new contexts and forms for animation, including: ambient animation, animated light sculpture, virtual sculpture, custom made audiovisual instruments and modified domestic devices, outdoor exhibitions and gallery installations and live semi-improvised modular film performances. The DVD + CD-ROM set includes a PDF booklet presenting extensive stills of gallery and public installations and live performance set ups.
Code: PF-Animation Uni A\$250 School A\$200

ANIMATION IN THE CLASSROOM
Applications & inspiration
The DVD is a compilation of several examples of video artist Paul Fletcher's work applying animation in the classroom. Examples include:
1 Presenting Information with Animation
2 Drawing on Film
3 Flipbook Animation
4 Plasticine - rapid, improvised straight-ahead animation.
5 Animation and Visual Effects as Story Starter
6 Lightbox Silhouette Animation
7 Integrating Performing Arts in Animated World
8 Environment Literature and Music.
Code: PF-Anima Uni A\$180 / School A\$153

VIDEO ANIMATION & SOUND ART PAUL FLETCHER
The 3 Disc compilation presents a selection of the most significant works of video/animation & sound artist, Paul Fletcher incorporating animation, visual poetry, narrative and sound compositions.
Disc 1 Flickering Perception Four short films exploring perception and transmission of animated image, sound and dynamic narrative.
Disc 2 Noise Vision Eight short films that explore idiosyncratic visual poetry combining music, motion, noise and ambient atmosphere.
Disc 3 Narrative Abstraction Four short films that fuse narrative with abstraction of visual music and narrative, past and present, real and ethereal. Also includes Paul Fletcher's master thesis: An Abstract Narrative Form of Film. Code: PF-Fletcher Uni A\$280 / School A\$238

Blurring the boundaries between the fine and applied arts **Is This Art?** is a fascinating 17 Volume DVD series featuring interviews with leading practitioners and conceptual artists from media, performance, visual art, music and sound. Each 30-40 minute episode presents a series of interviews with contemporary artists intercut with images and recent footage of their work. The interviews provide insight into why, how and for whom these artists create their work, and where their passion and artistic inquiries originate from. Where are the boundaries between science, technology, politics, popular culture and art?



Visit the website for details

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DVD catalogue 2012

new media, photography & digital artfilms
educating imagination

www.artfilms.com.au

Kiss of art



The series "Kiss of Art" is about a romance between art and technology, it is a tale of a human in love with a machine. Each episode attempts to capture the fleeting moment of fascination and genius present in the process of artistic exchange. The contemporary muse breaks free of conventions, her kiss of art does not discern between robot engineers, conceptual animators or graphic designers. Such ephemeral instances of warmth can now be communicated between a machine and a human by means of intuitive interfaces. The impulse of our touch can incite a hybrid plant to sing in response and the digital video technology admits us entry into the world of exciting and dangerous new ecologies. **Kiss of Art** is a series of contemporary art inspiration and creative brilliance. Each Volume features 3-4 artists through interviews.

Uni A\$220 / School A\$187



VOL 1. CHALLENGES AND CHOICES
BIO – ECOLOGICAL – ART COMMENTARIES
Eduardo Kac Born in Brazil, an American contemporary artist Interactive net installations and bio-art. Kac uses biotechnology and genetics to create provocative works. **Michael Burton** creates objects, images and films as insights into richly imagined scenarios of the future. **Shen Shaomin** Born in China, critically and socially aware of contemporary Chinese artists. He has connected art and life, craft and the mechanical, in major sculptural installations covering themes of war, futuristic crisis, scientific abomination and the manipulation of nature.



VOL 2. HALLUCINATION AND LANDSCAPE
AMBIENT SOUND SCULPTURES
Bill Fontana American composer and artist Sound as a sculptural medium to interact with and transform our perceptions of visual and architectural spaces. **David Haines and Joyce Hinterding** Australian artists Large-scale immersive video and sound works that explore the tension between the fictive and the phenomenal. **Angelica Mesiti** Australian artist Video, performance and installation.



VOL 3. GENERATION NEXT
KNOWLEDGE ENGINEERING & EVOLUTIONARY PROGRAMMING
Hiroshi Ishiguro Director of the Intelligent Robotics Laboratory at Osaka University, Japan Ishiguro's recent creations look like normal people. The hope is that robots will one day help people with a multitude of tasks. **Momoyo Torimitsu** Based in New York's, playfully critiques contemporary Japanese culture through works in sculpture, installation and video. **Chris Henschke** Melbourne-based artist explores art / science relationships, interactive and hybrid media and experimental audio.



VOL 4. CORRUPT MYTHOLOGIES
GLAMORIZED VIOLENCE, CONSUMERISM AND SENSE OF WONDER
AES + F Russian based photo-conceptualist group combines conceptual architecture, graphic arts, animation and photography **Serge Spitzer** Born in Romania, an American artist uses sculpture, site-specific installations, works on paper, photography and video to question, explore and reflect on the shared reality everywhere. **David Elliott** Born in UK A cultural historian whose interests concern contemporary art, Russian avant-garde and the visual cultures of central and Eastern Europe, Asia and the non-western world from the late 19th century.

VOL 5. ANIMATED IDENTITIES

DISGUISE, RESISTANCE, FEAR AND LIBERATION

Isobel Knowles and Van Sowerwine Melbourne-based collaborative Multidisciplinary practice encompasses animation, music video, installation, visual art, film soundtrack and music. **Jemima Wyman** Lives and works in Brisbane, Australia and Los Angeles, USA works with performance, video and photography to produce works that engage themes of identity, disguise, resistance, fear and liberation.

VOL 6. INTUITIVE INTERFACES

GENTLE HUMAN TOUCH OR CLOSE PROXIMITY

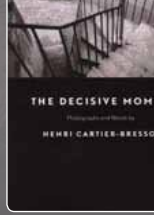
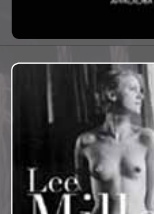
David Kousemaker is most interested in designs that allow for digital technology to escape the more traditional interfaces and bridge the gap between the physical and the virtual. **Laurent Mignonneau and Christa Sommerer** Their intuitive interface designs apply scientific principles to explore themes of artificial life through interactive computer installations. **Grégory Lasserre and Anaïs met den Ancut** use music and architecture to create interactive artworks in which the spectator is invited to be at the centre of a musical or choreographed collective performance.

VOL 7. THE INTIMACY OF TOUCH SCREEN

CONSCIOUS TECHNOLOGY - ANYTHING CAN HAPPEN

Jean DuBois and Chloé Lefebvre Canadian-based artists Their work involves interactive installations that explore the relation between the spectator and the screen. **Lawrence Malstaff** Belgian artist that studied industrial design in Antwerp Anything can happen: walls move, gravity is defied, the performer is vacuum packed, a simulated storm at sea rages.

photography



Takahiko Imura



FLUXUS REPLAYED

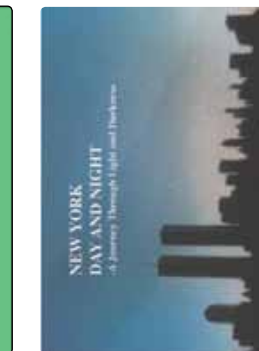
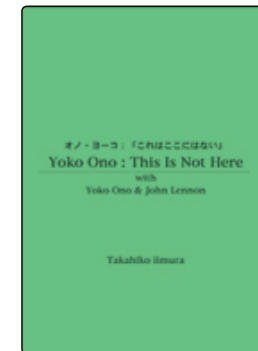
In Fluxus Replayed also released in 2005, Imura documents an event in 1991 held to reproduce historical performances by NYC-based Fluxus artists of the 1960s. Code: TI-Fluxus Uni A\$380 / School A\$323

FILMMAKERS

"Imura creates a short self-portrait as well as brief portraits of five of his peers: Brakhage, Vanderbeek, Smith, Mekas and Warhol... The film serves effectively as an introduction to the film styles of these artists." - Trent Daniel, art house/international (USA) Code: TI-Film Uni A\$310 / School A\$263

60S EXPERIMENTS

"From early sixties, though Japanese, Imura was well known as one of the first generation of the New York Underground... For many years, Japanese experimental film was Takahiko Imura." - Malcolm Le Grice, Time Out, London. Code: TI-Experiment Uni A\$480 / School A\$408



YOKO ONO: THIS IS NOT HERE

A document of the Yoko Ono retrospective art exhibition with John Lennon as guest artist, "This is not here" held at Everson Museum, New York, 1971. Code: TI-Yoko Uni A\$380 / School A\$323

NEW YORK DAY AND NIGHT

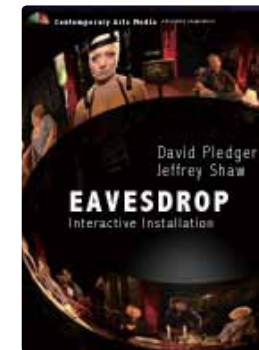
"This is not a sight seeing film but a poetic journey through light and darkness reflected on the city of New York where I often found empty spaces and times like Ma in Japanese..." - Takahiko Imura. Code: TI-New Uni A\$300 / School A\$255

JOHN CAGE PERFORMS JAMES JOYCE

A private performance by John Cage realizing his "Writing For The Fifth Time Through Finnegans Wake" in three ways: reading, singing, and whispering using I-Chin chance-operation: Chinese fortune-telling. Code: TI-John Uni A\$380 / School A\$323

NEW FILM 2012 new media

INSTALLATION AND PERFORMANCE



EAVESDROP

Eavesdrop is a Rubik's cube of cinematic experience, a kind of jigsaw story-puzzle. Part game, part real-time film-making, part spectator sport, part magical realism, Eavesdrop will open up the user and the viewer to new ways of looking at old forms, progressive pathways to interactivity and an alternative mode of visual discourse. Code: NY-Eaves Uni A\$250 / School A\$213

K

Multi Media Play Inspired by contemporary events and refracted through Franz Kafka's The Trial, not yet it's difficult (NYID) decodes the matrix of technology and society. K fuses hard-core physical action, digital technology, sonic architectures and new texts Code: NY-K Uni A\$250 / School A\$213

URBAN AND SUBURBAN

urbansuburban features a selection of works on video and film by David Pledger made in five instalments. They were made as a part of or constitute the whole material for live performance, interactive cinematic artwork, visual art, site-specific installation or screen and object-based public art. Code: NY-Urban Uni A\$250 / School A\$213

Not Yet It's Difficult (NYID) is one of Australia's leading independent arts companies recognised as a pioneer in the development of contemporary theatre. Founded in 1995 by David Pledger, Peter Eckersall and Paul Jackson who together form the core creative team, NYID has produced almost 40 local, national and international projects including original performance works, plays, public space projects, television and screen-based installations.



SUZON FUKS

Suzon Fuks, multimedia artist, director and photographer trained in dance, theatre & music in Brussels where she also completed her Master-degree in Visual Arts. She has made award-winning films, videos and solo performances. This experimental collection (across 2 DVDs) spanning more than 20 years, highlights Fuks' interest in the moving image, using light to reveal movement. Texturally layered, her imagery draws parallels and connections, analogies between the abstract and the mundane. French with English subtitles. See website for more details. 45 mins. each Code: IG-Suz1, IG-Suz2 Each: Uni A\$150 School A\$128